INTRODUCING THE



The Fincastle Champions Chase is a season long points series based on participation and play in Fincastle hosted events.

The top 10 players in standings will qualify for the season finale shootout.

This shoot out will begin on hole 10 with one player eliminated per hole. The shootout will be handicap based off the lowest player in the field. The 10 qualifying players will earn shop credit based on their finish 1 through 10 with the final player being named the champion.

The champion's chase is open to Fincastle golf members. You will only earn points for events that you are a member during the time of the event.



Points System

Appalachian Amateur			
ı	Participate	2	20
Finish	Championship	Senior	Flighted
1	50	35	25
2	45	30	20
3	40	25	15
4	35	20	10
5	30	15	
6	25	15	
7	20	15	
8	19	10	
9	18	10	
10	17	10	
11 th -15 th	15		
16 th -20 th	10		
21 st -25 th	5		

ship
10
Flight
20
15
10
ghts
15
10
5
5
5
5
5

Match Play		
Participate	10	
Winner	25	
Runner-Up	20	
T3 - Semifinals	15	
T5 - Quarterfinals	10	

Fourball		
Participate	15	
Flight Placement		
1	25	
2	20	
3	15	
4* (If a flight has	10	
more than 7 teams)		

Member - Guest		
Participate	20	
Flight Placement		
1	25	
2	20	
3	15	
Wild Card Team	10	
Shootout		
1	25	
2	20	
3	15	

Fall 3-Man		
Participate	15	
Flight Placement		
1	25	
2	20	
3	15	
4* (If a flight has	10	
more than 7 teams)		

Par Three Tournaments		
Participate	5	
1	5	
2	3	

Srixon Scramble	
Participate	5
1	10
2	7
3	5

Fincastle Cup (Ryder Cup)		
Participate	10	
Winning Team	5	

- Must be a golf member to accumulate points and show in standings.
- Ties in event will split points, unless a playoff decides the winner of the event.
- In events where non-members participate, if a non-member places, those points for that position are void.
- Top 10 will make the season ending shootout.
- Points updates will be posted and emailed each week following a new event.
- If any new events are scheduled during the season that Fincastle hosts, they can be deemed a point event.